

# Keyboard Diagrams

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A HALF DOZEN commonly-used keyboard diagrams to cover special situations are illustrated on following pages. Many others developed to meet specific keyboarding requirements are not shown, due to their more specialized nature. On pages 30, 31, 32 and 33 you will find keyboard arrangements for the several standard equipments of the Linotype.

The purpose of keyboard diagrams is to show the keyboard buttons to which characters will respond in a given layout; and to indicate, by means of numbers under the buttons, the magazine channels in which characters are cut to run.



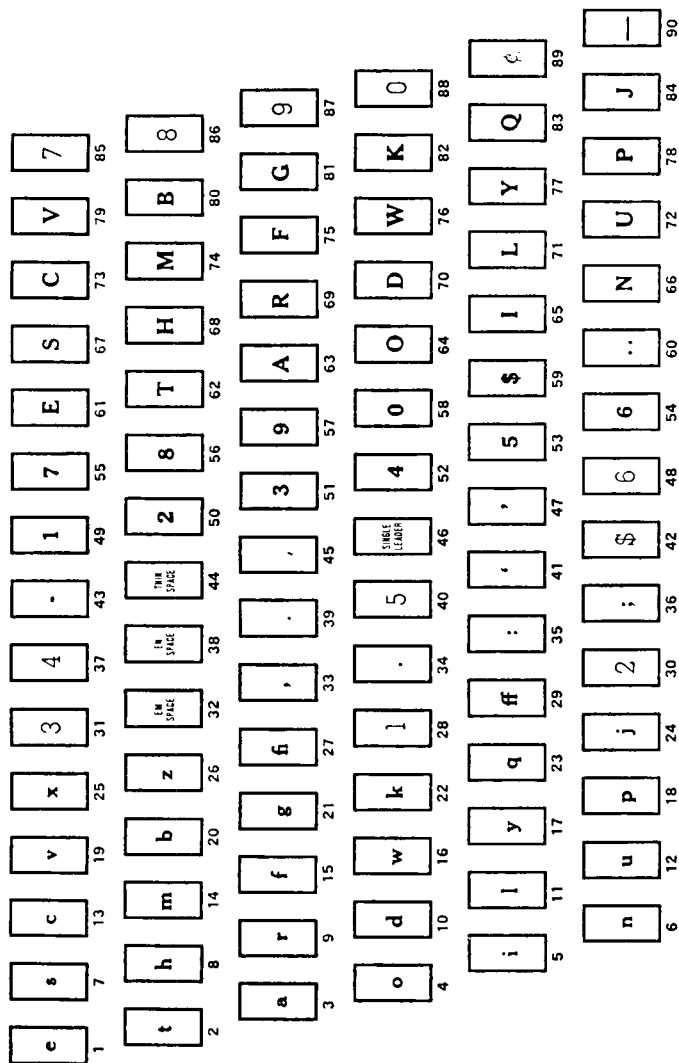


DIAGRAM NO. 32. Advertising figure layout for 90-channel magazines. Advertising figures are cut to run in place of some other characters in the magazine, which can be run pi. On regular 90-channel magazines this diagram will accommodate a maximum figure width of 0.166", and on Wide 90-channel magazines a maximum figure width of 0.1937".

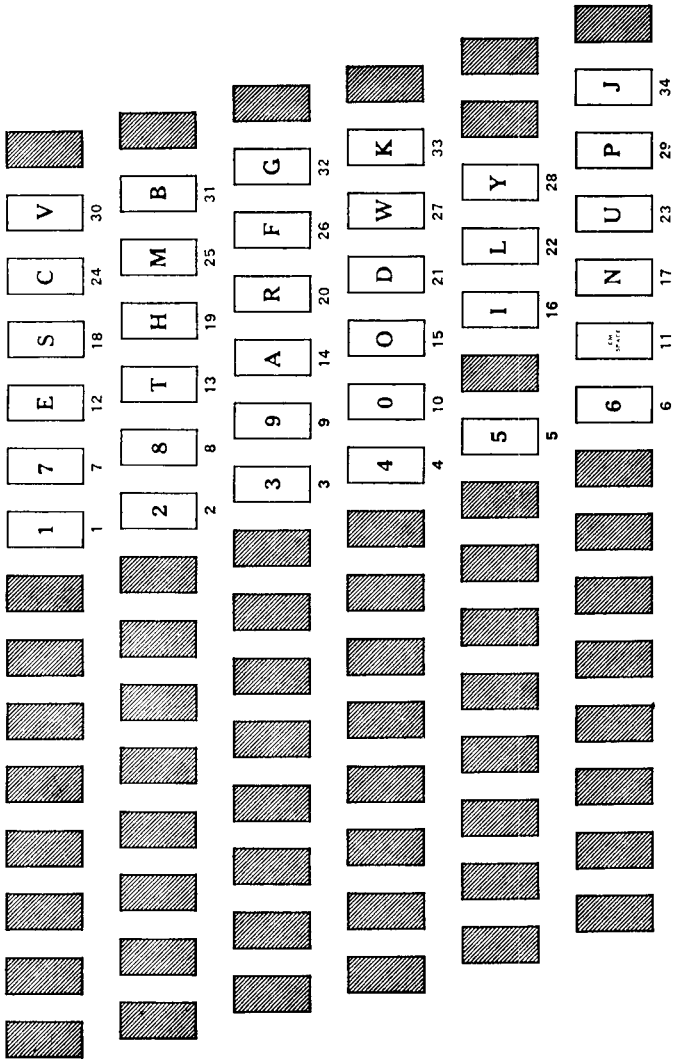


DIAGRAM NO. 52. Layout for caps and figures in 34-channel auxiliary, operated from main keyboard. Caps, figures, and spaces arranged in standard sequence for easy keyboarding with caps Q, X, and Z pi. Useful with Diagram 135, where two lower-case fonts run in main magazine; or with Diagram 52-a, for lower case of same font in second auxiliary of a Mixer Linotype.

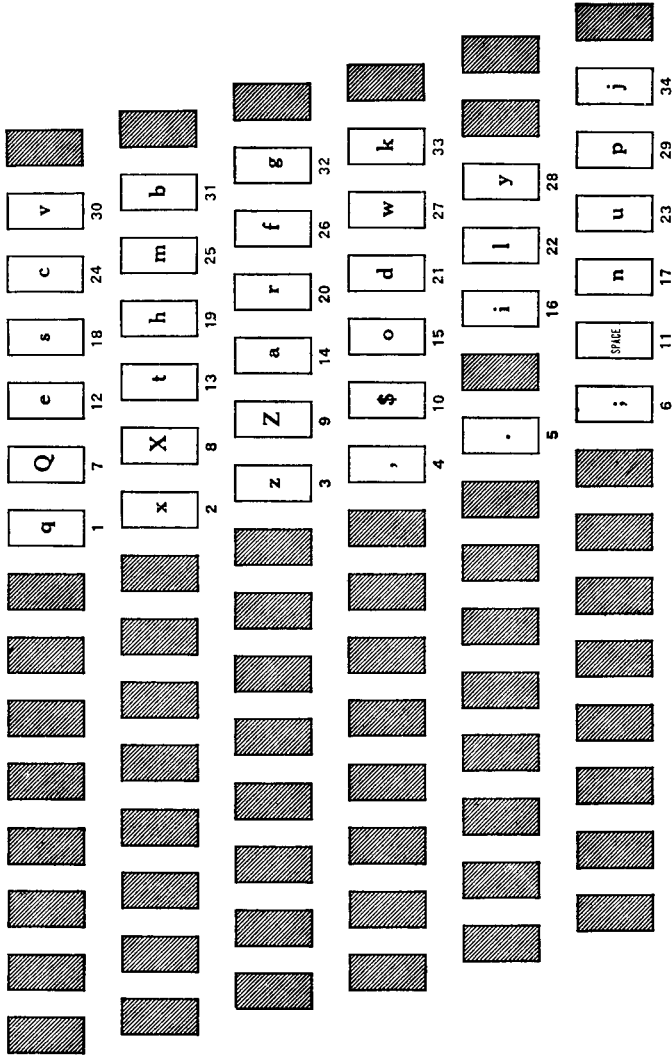


DIAGRAM NO. 52-a. Layout for lower case and points in 34-channel auxiliary magazine operated from main keyboard. Used on Mixer Linotype.



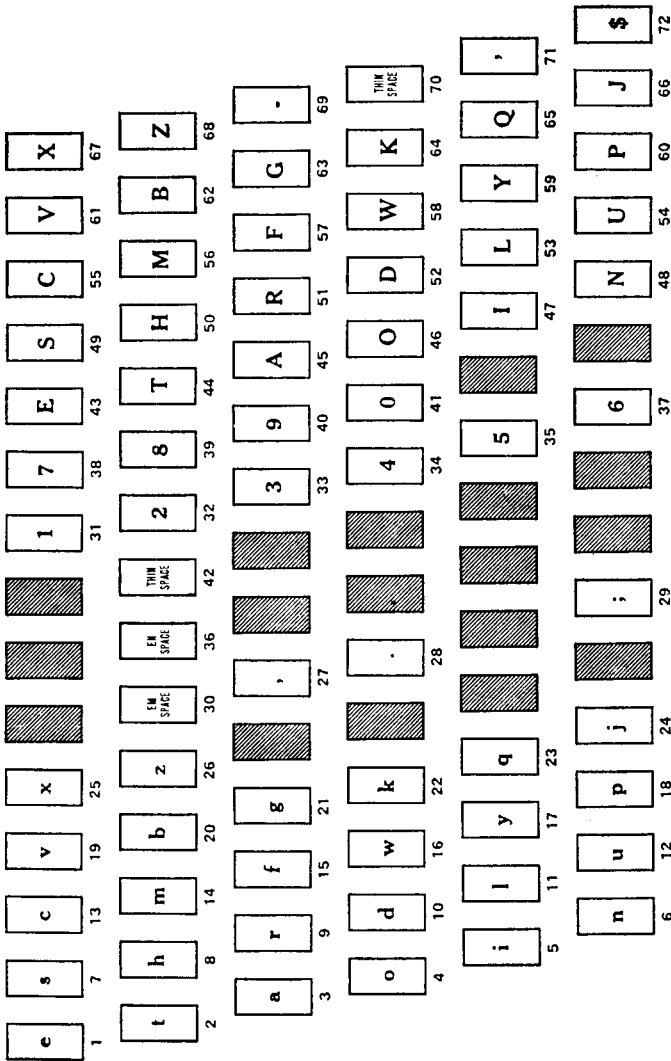


DIAGRAM NO. 103-c. Layout for 72-channel magazine on 90-character keyboard. Provides for keyboarding of lower case, caps, figures, spaces, and points; each arranged according to standard sequence, except points. Shaded keybuttons inoperative in assembling from 72-channel magazine.

